Creating a process server

Posted by Pankaj - 23 Sep 2011 - 04:45

Hi,

I'm trying to create a process server.
To do this I create a client object and call the StartProcessServer() function.

```
if ( (status = DebugCreate(__uuidof(IDebugClient), (void**)&client)) != S_OK )
{
   fprintf(stderr, "DebugCreate() failed, 0x%Xn", status);
   return;
}

if ( (hr = client->StartProcessServer(DEBUG_CLASS_USER_WINDOWS, opt, NULL)) != S_OK )
{
   fprintf(stderr, "Error: StartProcessServer() failed: %Xn", hr);
   return;
}
```

But the StartProcessServer() always fails with return value 0x8007053D. :(
Why does it fail? Is there anything I missed?

Thanks,
Pankaj

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